Comparison 11 - ACSL Implicit/DAE Modelling Approach

ACSL is a well known and widely used, compilerbased simulation language for continuous models. It provides explicit and implicit integration algorithms, event handling features and a powerful experimentation environment via ACSL Math. ACSL offers both textual and graphical model description.

Model description (Task a): ACSL allows the description of implicit models (and DAE models) by means of an IMPLC operator, which either breaks an algebraic loop before a numerical integration step or calls directly an implicit integration scheme (DASSL Code).

The following abbreviated DERIVATIVE Section shows the essentials of the implicit model description.

DERIVATIVE ! Implicit Dynamic Model mall = thl+2*th2*c2+th3; mal2 = ... bl =tl+th2*(2*dq1*dq2+dq2**2)*s; b2 = ... residdq1 = mal1*ddq1 + mal2*ddq2 - b1 residdq2 = ma21*ddq1 + ma22*ddq2 - b2 residdq3 = ma33*ddq3 - b3 dq1, ddq1 = IMPLC(residdq1, dq10) dq2, ddq2 = IMPLC(residdq2, dq20) dq3, ddq3 = IMPLC(residdq3, dq30) q1 = INTEG(dq1, q10); q2 = ... END ! of Derivative

If a standard integration algorithm is chosen (via IALG-parameter), the algebraic loop for the second derivatives ddqx within the IMPLC statement and the equations for the variables residxx is broken by a Newton-Raphson iteration within each evaluation of the derivatives. Since version 10.2 ACSL offers also the DASSL-Code for direct integration of implicit equations. If this algorithm is chosen the residxx variables represent the residuum for the algorithm. In order to compare these two implicit methods also a "classical" approach was programmed.

DERIVATIVE ! Explicit Dynamic model mal1 = th1+2*th2*c2+th3; mal2 = ... b1 = t1+th2*(2*dq1*dq2+dq2**2)*s2; b2 = ... det = mal1*ma22 - mal2*ma21 ddq1 = (ma22*b1 - mal2*b2)/det ddq2 = (mal1*b2 - ma21*b1)/det ddq3 = b3/ma33 dg1 = INTEG(ddq1,dq10); dq2 = ... q1 = INTEG(dq1,q10); q2 = ... END ! of Derivative

From the viewpoint of implementation, the implicit

1.5

æ

10.1

5.5

0.

method is to be preferred. It is very simple to formulate whereas the symbolic inversion of the mass matrix would be practically impossible in case of a large system. A numerical inversion of the mass matrix could be implemented by means of external FORTRAN subroutines.

Point to Point Control (**Task b**): Servo motors and control can be easily implemented by stan-

dard modelling features of ACSL like the limiting integrator LIMINT. Figure 1 shows the results for the joint angles using the DASSL Code. The following table compares the normalised simulation times for a simulation over 2 sec (execution is very fast because ACSL is a compiling simulator). As expected the DASSL Code is faster than the iterative loop breaking method using a standard Runge-Kutta algorithm. However, in this case the explicit model is still significantly faster.

Model Description	Implicit		Explicit
Integr. Algorithm	RK-4	DASSL	RK-4
(Stepsize 0.005 s)	IALG=5	IALG=10	IALG=5
Norm. CPU-time	1.0	0.86	0.12

Computation times on a HP715/100, ACSL Vers.11

Obstacle avoidance (Task c): State events may be described in ACSL by DISCRETE Sections that are managed by SCHEDULE operators which start an iterative state event locating routine.

For collision avoidance two such sections are used: Obs_Stop is activated if the distance d to the obstacle borderline falls below the critical distance dcr and if the alarm switch alon is set. Within this first DIS-CRETE Section the target position for the joint angles is changed temporarily and set to the momentary position. To guarantee maximum deceleration the voltage limits LmU are changed to the maximum values MxU. The second DISCRETE Section Obs_Clear resets all modified parameters when the tool-tip position q3 has reached a level above the obstacle height $(q_3-h_{obs} = h > 0)$.

SCHEDULE Obs_Stop .XN.(alon*(d-dcr)+ aloff)
SCHEDULE Obs_Clear .XP. h
:
DISCRETE Obs Stop
qltp=q1; q2tp=q2;LmU1=MxU1; LmU2=MxU2
alon = 0; aloff = 1.d0
END ! obs stop
DISCRETE Obs_Clear
qltp=qlfin; q2tpc=q2fin;
LmU1=OpU1;LmU2=OpU2; alon=0;aloff=1
END ! obs_clear

Figure 2 shows that the *x*-position of the tool-tip does not cross the obstacle borderline (dashed line) until the tool-tip height has reached a positive height above the obstacle. Identical results were obtained with the implicit model description using standard integrators and the DASSL-code. However, a considerable increase in computational time was observed for the last-named, caused by the usage of state events.



Horst Ecker, Institute for Machine Dynamics and Measurement, TU-Vienna, Wiedner Hauptstr. 8-10, A-1040 Vienna/Austria, email: hecker@email.tuwien.ac.at

EUROSIM - Simulation News Europe, Number 22, March 1998